

Rob Ufer
Los Angeles, Ca
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VFX and Finishing Flame Artist

Experience

Freelance Online Editing and VFX Compositing:

2007-Present

A52, The Ant Farm, Arcade, Arsenal FX, Blue Room Post, Big Block, Company 3, Dtrain, EFILM, Electric Theatre Collective, Foundation Content, JAMM, MPC, Method Studios, Nomad Editing Co., Súperfad, Sycamore Pictures, Therapy Studios, Timber, Trailer Park, Woodshop.

Tools

- Autodesk Flame, Flare, Flame Assist, Smoke
- Adobe After Effects, Photoshop, Illustrator
- PFMatchit
- Mocha Pro
- Shake
- Shotgun
- Linux OS, Mac OS

Skills

--ONLINE & VFX--

- Conforming
 - Commercials, Features, Trailers, Music Videos, Short Films
 - Clean Up, Color Matching, Versioning, I/O, Tape and Digital Deliverables
 - Film and Digital Media; R3D, Alexa, Phantom, 5D/7D, Etc
- 2D and 3D Compositing
 - Keying, Painting, Roto
 - 2D and 3D Tracking / Camera Recovery, Match-moves
 - 3D Relighting, Texturing, Matte Painting
 - CG compositing
- Client Facing Under Delivery Deadlines

Clients

180 LA, 72 and Sunny, BBDO, Crispin Porter & Bogusky, David and Goliath, Deutsch, DDB, GMR, Goodby, Silverstein & Partners, Grey, GSD&M, Heat, Innocean, Leo Burnett, MAL, McCann Erickson, Momentum, Mullen, Ogilvy & Mather, Publicis, RPA, Saatchi & Saatchi, TBWA\Chiat\Day, Wieden + Kennedy

Education

University of Michigan, Ann Arbor
BA Film Studies
BA Psychology

2000-2004

Reel available online
www.robufer.com